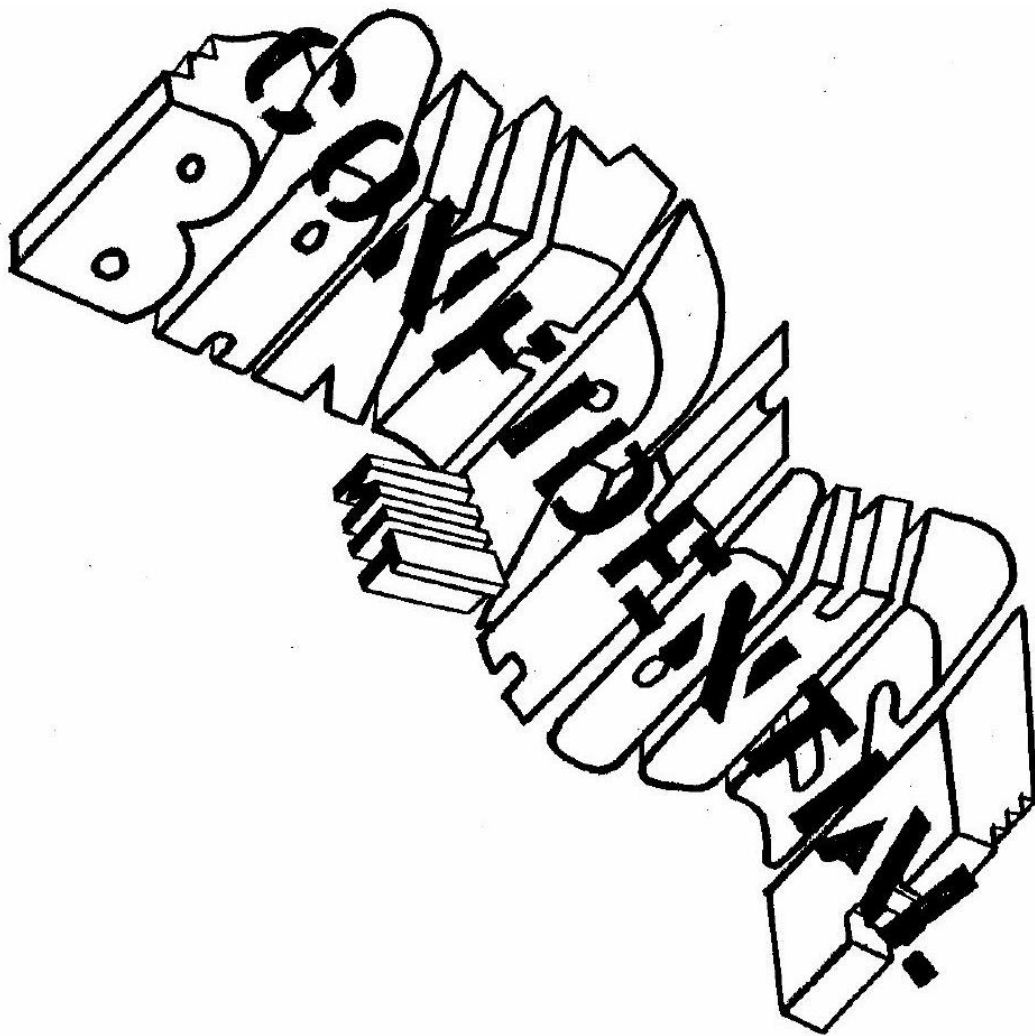




2006-2007

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Common Acronyms, Abbreviations, and Slang

MIT	– Montana Institute of Trucking
RCC	– Residential Computer Consultant
GRT	– Graduate Resident Tutor
VPRO	– Vice President of Rush and Orientation
VPIR	– Vice President of Institute Relations
VPFS	– Vice President of Facilities and Services
JudComm	– Judicial Committee
ExecCon	– Executive Council
RAC	– Rooming Assignment Committee
MOF	– Most Obnoxious Freshman
Baker D	– Baker Commons/Dining
FRep	– Freshman Representative
AotW	– “Athlete” of the Week
Happy	– Name of Baker mascot, full name Happy the Solo Cup

I. Welcome to Baker House

Welcome to Baker: you're going to be living in MIT's most social and most requested dorm. You've done well in choosing your housing, and we're confident that you're going to enjoy living here.

Baker House is an active community, and people here pride themselves on being social and friendly. Take the time to get to know your fellow Bakerites. Introduce yourself to upperclassmen and the kids on your floor. Most of all, follow Baker's open door policy: if you're hanging out in your room, leave your door open. You'll see how quickly this will build community.

Kids in Baker take time to have fun and relax, whether it's playing sports or just hanging out in the lounge. In addition, a lot of residents throw room parties on weekends, and you should definitely go to some of these. Get your roommates together and throw some parties of your own, too; just be sure to talk to your GRT and the Social Chairs first. Finally, our Social Chairs will be organizing some housewide parties, which you should definitely come to.

So be a part of Baker's social community; we're sure you'll enjoy it. As the old saying goes, "This is Baker House. Don't let it die."

II. Baker Basics

Your Roommate

Living with roommates is probably one of the most important parts of your education, especially for freshmen. Why? Because freshmen can, too easily, become hermits if they live in singles their first year. They don't learn cooperation, tolerance, or even enjoy themselves as much as is possible. So enjoy. Take the effort to develop an easygoing, respectful relationship with your roommate; it's key to having a great rooming experience.

Your Room

Every room at Baker is unique, more or less. Accordingly, architect Alvar Aalto and wife Aino Aalto designed furniture specific to each room. Some of the unique furniture here is known by a set of nicknames that were developed thirty years ago:

- An elephant: the rolling wardrobe
- An armadillo: the highly mobile set of drawers
- A giraffe: the moveable shelf piece found only in some singles

This furniture is practically irreplaceable, and much of it is original. Treat it nicely.

Don't remove any furnishings from your room without permission; don't take lounge furniture either. Fines are stiff for breaking either rule.

If your room is missing something, talk to Jon Nolan, the House Manager (his office is behind front desk). To get things fixed (like sinks that won't drain), go to baker.mit.edu, and use the Repair Request link; the maintenance men will fix it, usually early the next morning.

The heating is unpredictable and can allegedly be adjusted using the knob under the radiators. Sometime in early winter, you may be awakened by deafening clanging sounds at night. It's just the steam going through the (rather old) pipes.

Clean your own room when the time comes. Porters will not clean rooms. Vacuum cleaners are available at the desk.

Decorating Your Room

The bare walls of your room needn't remain bare. If you don't like the bricks—well, you're out of luck. Bricks are the symbol of Baker House. Don't paint them or drill into them;

you'll be fined severely. Use your imagination to decorate your room. Put stuff up on your door, too.

Types Of Rooms

There are quads, triples, doubles, and singles in Baker. At each end of the hall, except on first, is a quad. The side facing Amherst Alley consists of triples, quads, and "back doubles." The river side of the building consists of "front doubles" and a lot of singles.

There are three different types of singles: coffins, pies, and couches. Coffins are the smallest, rooms 42-45 and 12-14, and purportedly hold 121 people (during a coffin stuff held in the seventies). Can you do better? Next are pies, 30-34, and they are shaped like pie slices. Couches are the biggest, 35-41 and 21-29.

What kind of room are you likely to get? As a freshman, you'll be in a quad, triple, or, maybe, a double. Sophomores usually end up in doubles or coffins. Juniors and seniors find themselves in front doubles or nice singles. The rooming lottery is held each spring.

Baker Front Desk

Call 3-3161

Baker Desk is the center of the universe, the hub of hubs, etc. This is where you get your mail, magazine subscriptions, newspapers, room keys, vacuum cleaners, footballs, hockey sticks, decks of cards, carts, pool equipment, light bulbs, etc. Almost everything at the desk (except the worker) can be "signed out": all you have to do is leave your MIT I.D. and sign your name.

Don't knock on the glass when you're coming into Baker; this annoys desk workers.

To call desk from a campus phone, call 3-3161. From other phones, call 617-253-3161.

Desk hours are from 8 AM to 2 AM every day, and all shifts are staffed by Baker students. The Desk Captain holds a meeting each semester to assign shifts. Direct any complaints about desk workers to the captain.

Open Door Policy

It's pretty simple: "**An open door is an invitation to come in.**" So if you're hanging out in your room, just leave your door open. You'll get to know your neighbors, floormates, and dormmates quickly just by taking this simple step.

Baker Bell Code

Those bells you hear are locator bells, or Baker Bells. Here's what they mean:

Social Event	6
Intruder Alert	2
ExecCon	1-4
IM Sports	1-3

And the following ones are used to locate specific people:

House Manager	1-2
Social Chairs	1-5
VPRO/Athletic Chair	2-2
VPFS	3-2
Desk Captain	3-3
JudComm	4-1
JudComm Chair	4-2
Treasurer	7

Tutors

Each floor has one GRT. They live beside the West Lounge on each floor, except for the First Floor GRT, who's in 111. Your GRT's will hold "study breaks" every now and then to promote social interaction on the floor. Go to study breaks (even if they're not on your floor): they provide free food and an excuse to stop working.

You can always go to your GRT if you need help with personal problems, roommate issues, emergencies, and any other concerns. You'll soon find yourself becoming good friends with your GRT.

The Housemasters

At the East End of the first floor live the Housemasters. They are the closest thing Baker House has to an "official" liaison with the Institute. The Housemasters can also help keep the craziness here from getting out of hand (as it sometimes tends to do).

Baker's Housemasters are Dava Newman and Gui Trotti. Dava is an Aero/Astro professor and the head of the Technology and Public Policy Program. Gui is an architect with projects all around the world. Take the time to meet them and introduce yourself. In any case, the Housemasters are there for you for whatever counseling you might need, so don't hesitate to ring their doorbell.

Baker Architecture

Baker House was designed in the late forties by the Finnish architect Alvar Aalto, one of the greatest architects of the twentieth century. He designed only three buildings in America (including the one you now live in), so that's the reason you never heard of him. He died in the spring of 1976.

Aalto designed a dorm for MIT to house 300 people, all of whose rooms were to face the river. MIT decided it needed to house sixty more people in order to break even on the rent. Aalto added the back rooms in such a way that all rooms get the sun.

Baker's an amazing building; look at it from different points inside and outside. Notice how each room is shaped differently, and take note of the different windows for different types of rooms. The front and back side have almost no elements in common. The entranceway was supposed to be marble, but due to budget problems, that material was not used. Additionally, Aalto designed the building with plenty of lounge space and a sunlit dining hall to foster community. The hanging external stairways are also unique. Baker's window frames were originally wood, painted white. In the seventies, they were replaced with metal frames. Three years ago, the window frames returned to a wooden form, though not painted white as before.

The House opened in 1949 as an all-male, seniors only dorm called, imaginatively enough, Senior Dorm. In 1950, the popular Dean for Students, Everett Moore Baker died and the building was named after him. In 1952, the House was opened to males of all classes and in 1974, the House went coed. In the late nineties, Baker underwent extensive restoration and renovation.

Who is Baker Named After?

Everett Moore Baker was the popular MIT Dean for Students in the late 1940's. He was a Unitarian minister as well. In 1950, Everett Baker was returning from a conference in India to discuss that country's famine when his plane crashed. Baker (who was also responsible for helping to get Aalto to design this dorm) was known as a great humanitarian, and MIT, in a rare gesture, responded to his death by naming a building after him. (Most other MIT buildings are named either after people who gave money to MIT or after people who made the Institute what it is today—Rogers and Bush, for example.) We hope that Baker's spirit is reflected in its inhabitants, this being a better monument to the man than any number of buildings or statues.

III. Important Services in Baker

Commons

Baker is fortunate to have its own dining hall; not all dorms do. As a resident, you'll have to pay about \$250 a semester for the meal plan, and, in turn, your meals will be half-off. Dining is open 5-8, 7 days a week.

But on to the important things. Eating dinner in the dining hall will probably become the social peak of your day. Where else do you get to mingle with so many friends in a congenial atmosphere? Meals downstairs are a time to relax and forget about the test you just flunked. So relax, eat in Dining, and meet new people. Just don't study in the dining hall or you could wind up in Burton yet.

Lockouts

You can get a spare key from desk if it's open. Return it within the day; there are fines for missing or late-returned keys. If desk is not open, or if your fool roommate took the only spare, you can ask either the house manager or the night watchman. You can also call Facilities at 3-1500. Finally, in case of emergency (like a roommate dying, locked in your room), when none of these people can be found, call Campus Police — they have master keys also.

The House Employees

Jon, the House Manager has an office near the desk. Consult him on such problems as housing or the porter staff or room conditions; not on problems with roommates, questions about house government, etc.

Other housing employees include the porters, maintenance men, and night watchmen. Porters clean the bathrooms, hallways, and lounges. After midnight, a night watchman patrols the building. S/he won't bother anyone engaging in normal Baker behavior. Treat them with respect.

Telephones

Somewhere on or near your desk, you will find a telephone, called a dormphone or a dormline. This phone allows you to call anywhere in the Institute.

Baker phone numbers are 5-7xxx: For the first, second or third floor rooms, the telephone number is 5-7 followed by the room number. On the upper three floors, subtract 250 from the room number to get the last three digits.

- Give your telephone to outsiders as (617) 225-7abc.
- Don't hack your dormphone.

Laundry

Now that you're away from home, you'll probably be washing your clothes yourself. You can also get a girlfriend or boyfriend to do your laundry for you. But if all else fails, the laundry room is in the West End of the basement. Washers and dryers cost 75 cents per load. Revenue from the machines goes into the House budget, so don't hack the machines. It's better to do it earlier in the day on weekdays, as the machines are often all full on weekends and weeknights.

Bathrooms

Baker House has bathrooms. Most of these are not designated as Men's or Women's bathrooms. Bathrooms are coed, which is not as bad (or as good, for you perverts) as it sounds.

Trunk Room

On the West end of the basement. You can store your empty boxes there during the year and full ones over the summer. Hours are by appointment only (via trunkroom@mit.edu), but watch for emails at the beginning and end of each semester.

Fire Exits

Don't use the exit doors at the far East and West ends of the building, except in a fire or drill—they have emergency alarms. Speaking of fires and alarms: the fire alarms are very easy to set off. So be careful when throwing things around the hallways. Footballs and soccer balls have an uncanny ability to hit sprinklers, fire alarms, and very very expensive light fixtures.

IV. Dealing With Potential Problems**Campus Police (CP)****Phone (emergencies): 100**

Do not call CP for routine dorm-related problems, like noise complaints or party problems. That is what JudComm is for.

The campus police force is here to protect you, or so they say. Campus Police chases intruders, escorts people home from deserted areas late at night, and that sort of stuff.

Note: MIT is not protected from interference by Cambridge Police on account of the presence of CP. If you do something serious, like rob a bank or deal in hard drugs or whatever, you can and will be busted. If you get busted by Cambridge Police for some non-serious offense (loitering or littering or what have you) consider calling CP with your "one phone call."

If you have a problem and need help, you are better off calling CP rather than Cambridge Police. There is a reason why we have our own police force; they are trying to look out for us.

If you are hosting a party and it gets busted by Campus Police, take responsibility, and speak calmly to the officers. They're usually nice enough if you are.

For emergencies, dial 100 from any MIT phone.

For routine inquiries to Campus Police, call 3-1212.

JudComm**baker-judcomm@mit.edu**

Baker remains a law-abiding place to live, thankfully. The few rules that exist are enforced by the Judicial Committee (JudComm). There are four members of JudComm, plus the Chairman. Feel free to talk to any of them at any hour if you have a problem. They can sort out interpersonal conflicts quite well. Again: **CALL JUDCOMM, NOT CAMPUS POLICE, FOR A HOUSE RELATED PROBLEM!!** This includes things like neighbors being loud. **The JudComm reference sheet is in the back of this booklet.**

Urchins/Intruders**2 bells**

Intruders are usually Cambridge or Boston residents, usually high-school aged, bent on mischief. They are very good at stealing bicycles and laptops. Never leave a bicycle unlocked in Cambridge or at MIT or even in the halls of Baker. Lock and close your door if you aren't going to be in your room for any length of time.

Do your part in fighting crime. If you see someone suspicious, ask for an I.D. You have a right to protect Baker. If s/he has no business being in Baker, get JudComm or the night watchman. Two bells means intruder alert. Lock your door, grab a hockey stick, and go hunting.

V. Life at Baker

Baker is more than a place to sleep. It's community, an active and exciting place to have a home away from home. 350 people can interact in a lot of ways—some fun, some crazy, and some totally ridiculous. 20 years from now it's those ridiculous, three-in-the-morning hacks that you'll remember—not what grade you got on the first 8.01 test, or even what 8.01 was.

Work, Unfortunately

MIT requires a certain amount of work. If you do no work you will almost certainly flunk out. Unfortunately, some freshmen try to work all the time, which makes them antisocial and makes their lives dull. Some advice on working:

- Find an upperclassman who's taken the course, and get some advice.
- Work in groups. This is also an easy way to meet people.
- GRT's can sometimes be helpful if you can find one with expertise in the area you need.
- Take breaks. (Like short water fights or trips to Canada.)

Lounging

Sitting in a lounge talking (or doing nothing) from time to time is a great way to relax. Baker House was designed to provide plenty of place to hang out:

- 1 The Front Lobby: Getting a fire going in the fireplace is particularly nice.
- 2 The Balcony: Beyond the lobby. Happy Hours take place here.
- 3 The Memorial Drive side courtyard and patio: Barbecues are held here.
- 3 Dining Hall: An entire evening can be spent sitting in Baker Dining.
- 4 Roofdeck: One of Baker's greatest places to lounge. Enter from the 6th West stairwell.
- 5 Faucett Memorial Garden: Between Kresge and Baker. Alias the Baker Sun Garden.
- 6 Each floor has an East, Central, and West lounge. Social life focuses around them.
- 7 **Open-Door Policy: "An open door is an invitation to come in." Baker tries to maintain an open-door policy. Keep your door open and you are likely to meet some interesting people.**

Parties

6 bells

Baker is known for its frequent parties. Now that you live here, it's time to be an active part of this culture. Some parties are organized by individuals, others are thrown by our Social Chairs.

Room Parties: A lot of Bakerites throw parties during the semester, open to the whole dorm. If you want to throw a room party, just talk to our Social Chairs. They provide you with reimbursement for your party! Make sure to follow the rules they set down, and always talk to your GRT before you start planning.

Social-run Parties: These parties are house-wide, and are organized by Social. Come by and enjoy. Do not, however, invite a lot of guests from other dorms. In the past, outsiders have caused problems at Baker parties. You are held responsible for the actions of your guests, including any financial responsibility.

A lot of Baker's parties are part of longstanding tradition and are held each year:

Allan Party – an introductory party to get to know everyone

Oktoberfest – a big German feast and party

Holiday Party – annual winter formal with a gigantic x-mas tree, desserts, and a visit from Santa

MBPP – an open campus-wide concert featuring exciting rock music

Spring Formal – a spring party with varying degrees of formality

Happy Hours – held on the top floor of dining on certain Friday afternoons

Plus more...

Help is always needed to setup and clean up parties and to do a million other things. If you really want to get involved, talk to the Social Chairs about helping out. At the very least, try to attend House social events: it's your money that's paying for them.

TNKs

These are events organized by the GRT's on select Thursday nights; they're open to the whole dorm. Events range from mini-golf in Dining to karaoke; it's a lot of fun so come down to Dining and enjoy. Ask an upperclassman what TNK stands for.

House Facilities

Becoming a resident of Baker House entitles you to the use of many House facilities. They're paid for by House tax money, so take good care of them. Most of these are under the control of the VPFS; see him if something is broken or going crazy.

Music Room and Grand Piano: At the west end of the basement, on the left, is the music room. The grand piano is in Baker Dining. The piano is very old and costs more than you could imagine. You can check out the key to the music room from the Desk.

TV Room: Keep your hand on the left wall as you walk West in the basement to the end. Be gentle. Don't try changing the wires around. They are fine how they are.

Game Room: Located just west of the TV Room is the game room, which houses a pool table, air hockey table, and foosball table. This room is generally locked, but you can check out the key, and equipment, from the desk. A hockey table is in Dining, too.

Soda Machines: There are two types of soda machines: theirs (in the basement) and ours (in the 5th West lounge). Theirs cost more. Our soda machines have 12-ounce cans for 50 cents. The profits from ours go back into the House, theirs don't. Also, if you want a particular variety of soda in the machine, let Social know and they will do what they can.

Arcade Games: The arcade games are in the basement. They are free, so treat them nicely.

Movies: You can check out DVD and VHS movies at desk. You just have to leave an ID card. The list of available movies is online at baker.mit.edu.

Country Kitchen: The country kitchen, located in the basement, is available for use by all Baker residents. Pots and pans can be checked out at desk. Everyone is responsible for cleaning anything and everything that was used while they were in the kitchen.

Sports

We really enjoy sports in Baker House, and sometimes we even do our share of winning. We sponsor intramural teams in almost every sport, from A-league championship teams to D-league teams for clumsy, oafish people who just want to have fun. Watch for information on the Baker Sports Website (link on <http://baker.mit.edu/>). If you want to play a sport you can sign up once the sheet is posted in the lobby. All House intramural activities are handled by the Athletic

Chair; see him or her if you have any questions. Also, if you have real athletic talent, there is probably an A-league team that needs you. Again, talk to the Athletic Chair.

Being Showered

The official policy: No Showering. Reality: Showering has always happened and will always happen. Deal with it as follows.

Get used to being showered – especially if you like to make atrocious puns or be obnoxious. Birthdays are also a prime time to get showered. You have the right to remove your shoes, wallet, or anything else that could get ruined by water. Think of being showered as a compliment. If you're really good, someday you may get to make the big time – the moat outside the chapel or even the Charles.

VI. House Government

Baker House Government is a genuine benign democracy in the New England town meeting style. Most decisions are made by the Executive Council, known as ExecCon, which consists of elected positions, though everyone is invited to come to the meetings. There are also many committees, like the Dining Committee and the Room Assignment Committee. A lot of major policy decisions are left to the House residents at monthly House Meetings.

Getting Involved

Have an idea for improving something in Baker? There are plenty of people here who work hard to make Baker a great place to live, and if you have something you want to contribute, we'd love to hear it. Talk to an ExecCon member and they'll point you in the right direction. In general, there are many ways to get involved in the community. You can help out at Social events, or help out with CPW, or lend a hand at any other House event.

Elections for FRep - the freshman class representative - are held in September, and everyone is encouraged to run. In February, elections for ExecCon and JudComm are held.

Publicity

Information on what House Government is doing is sent out in the form of minutes by our secretary, emailed to all residents. Read them. Baker's house constitution, by the way, is at baker.mit.edu.

House Meetings

At monthly House Meetings, each resident who attends has one vote. All truly major House decisions are made here. Anyone can speak their mind at a House Meeting. You should attend at least one, hopefully more. House Meetings are held in Dining, and pizza is served.

At the beginning of each term there is a House Meeting to decide how to budget that term's money. This is an important meeting to attend: after all, it's your money.

ExecCon

baker-execcon@mit.edu

ExecCon meets every week at various places throughout the dorm, including freshman quads in the fall. Anyone interested can (and should) attend the meetings, but only officers get to vote. If you've got something you want to bring up, just show up and speak your mind.

There are ten positions on Baker's ExecCon, elected every February, plus a Freshman Representative (FRep) elected by freshmen early in the fall. For more information on how you can run for Exec, ask one of the members. They're listed in the back of this booklet.

Members of ExecCon work hard on a variety of issues important to life at Baker:

- Baker's many amenities and facilities, like the TV Room or Game Room
- Parties: what to hold and when and how big to make 'em
- Rush and Orientation: welcoming the new kids
- Trips: Ski trips, camping trips, and more
- Receptions for faculty: keeping up relations with the Institute
- Athletics: organizing the many intramural teams
- In-house judicial policy: keeping the peace, that is
- General policy decisions for Baker, like relations with other dorms
- Keeping the minutes from each ExecCon meeting
- Managing the house budget

JudComm

baker-judcomm@mit.edu

JudComm enforces noise rules, smoking policies, and the few other house rules we have. They can also be asked to mediate disputes. See the Potential Problems section for more info.

There are four members and one chair. Elections are held in February.

Room Assignments and Rooming Committee

baker-rac@mit.edu

Room assignments in Baker are done by lottery. Incoming freshmen are run through the lottery right after finding out they'll be living here. The house-wide lottery each year is done at the end of the spring. It is seniority based, with each class going through its own random lottery.

The Rooming Committee administers the lotteries and tries to do its best to make as many people as happy as possible. They simply apply the lottery algorithm, and are not allowed to make exceptions for individuals, no matter how much you beg and plead. So don't bother. The Committee is made up of two Rooming Chairs and the House President. Rooming Committee members are automatically granted the highest priority in their class as a reward for all their hard work. If you're interested in becoming the representative for your class, talk to the people on the current Committee for more information.

VII. Parting Words

Make the most of Baker House. This is where the better part of your four years at college is going to be spent. Get to know the community, and be an active part of it.

People get things done here. Do your share. Parties always need to be set up and cleaned up. Think not what the House can do for you, but what you can do for the House. Get to know the House residents and you'll be amazed at how easy it is to contribute. You can organize a trip, throw a party, lend a hand with CPW, whatever you think you can help with. Seriously, this is your home for four years and your involvement is very important.

Baker's an incredible community to live in. We know you're going to enjoy living here.

VIII. Baker Email Lists

Email lists all take the form *LIST-NAME*@mit.edu. With the exception of Baker-Forum, the lists are moderated. Here is a rundown of the purpose of each list:

baker-official - important mail regarding Baker House policies and updates that concern all residents (typically from Housemasters, President, House Manager)

baker-general - announcements for events around the MIT community and Baker

baker-execcon - questions/concerns directed at members of the student government

baker-social - announcements about social events in Baker

baker-minutes - for sending out Baker minutes - permission is given only to the Secretary

baker-floors (i.e. baker-6th) - anything specific to one floor only

baker-years (i.e. baker-freshmen) - anything specific to one class, like a class formal

baker-sports - anything sports related: IM, pickup games, etc.

baker-judcomm - for sending complaints to JudComm - email to this list is confidential

baker-forum - anything at all: lost items, concert tickets, textbooks, etc.

Some specific cases:

1. No sending of campaign emails to moderated lists (pretty much anything but baker-forum).
2. No emails about lost items will be sent to baker-general. Send it to baker-forum instead. However, if you've found something valuable, you can send an email to baker-general. Reporting a finding is an act of good will and is encouraged.
3. All emails over 40 KB will be moderated for any list. This is for your computer's safety.
4. The RCC is generally responsible for moderating email lists.

IX. Who's Who In Baker

*Check Baker Picture Book online for more fun people.

Housemaster	Dava Newman
Housemaster	Gui Trotti
House Manager	Jon Nolan

ExecCon

President	Nikhil Nadkarni
VPFS	Howard Kellogg
VPROs	Sharmeen Browarek and Joy Ebertz
VPIR	Yonas Tesfaye
JudComm Chair	Nathalie Pinkerton
Social Chair	Glenn Geesman
Athletic Chair	Diana Wallin
Treasurer	Jen Hernandez
Secretary	Sha-har Admoni

JudComm

Chair	Nathalie Pinkerton
Member	Christi Winiarz
Member	Brian Malley
Member	George Courtsunis
Member	Rachel Kolesnikov-Lindsey

Others

Desk Captain	Rebecca Sampson
Rooming Chairs	Rebecca Sampson and Brian Malley
RCC	Ben Sedat
Dining Chairs	David Dryjanksi and Tina Srivastava
Webmaster	Kirupa Chinnathambi
Trunkroom Chairs	Bradley Edwards and Jen Hernandez
Architecture Tour Guide	Aliya Popatia and Jen Hernandez

X. Senior Advice

"Git 'er dun" - Chris

"Don't be a fool, wrap your tool, stay in school" - Van Wilder

"No sex in the laundry room." - Chris Rock

"If you must puke off the top bunk, please make sure your roommate is not actually in the bottom bunk." - Dan

"DON'T CALL THE DAMN COPS!! Use the JudComm system" - All of us

"Don't be a hermit: you're lucky to be in Baker. There are plenty of poor unfortunate souls who would love to be here for the social atmosphere. Take advantage of it." - Happy the Solo Cup (Baker Mascot)

"Don't show up twenty minutes late for Trunkroom." - Bradley

"Please don't invite 300 outsiders to a closed party" - Social

"Respect your roommate: no bitches after 11" - Temi

"Respect the security guards" - Paul (the best security guard ever)

"Throw room parties. Social will even help you pay for them" - Social

"Do we as say, not as we do" - Seniors

"Don't mess with Bricks. "Acquire" paper for Bricks. We recommend the same brand that Athena buys." - RCC

"DO come to the House events. DON'T be a jackass and just take food and leave." - Chris Cassa

"You don't have to pay rent to be a Bakerite. Baker isn't just a dorm, it's a state of mind." - Sam Davenport and Thom Covert

"A hobby shop party is not a good idea. Power tools and drinks do not mix well." - Joe Green (the Irish maintenance man)

"If you're staying for summer, buy an AC." - Joe G and his spatula

"Come up with a system so you don't walk in on your roommate. If you happen to figure out someone's system, please don't abuse it. And try not to sexile your roommate more than 4 nights in a row." - Freshman roommates

"You can't sleep your way to the top. But you can sure as hell try." - Tony (old President)

"If you get showered on your birthday, remember to call roommate rule. And if you happen to avoid your birthday shower, they'll just get you later." - The angry mob

"Clean your room at least once a term." - Kate and Cate

"Don't piss on the seat, and make sure you flush." - Riva

"Confucius say: Eternal question of man is 'Happy or unhappy?'" - Social

"Little Stevie's is open til 3." - Lil' Stevie

"Leave no wounded soldiers behind." - Happy the Solo Cup (Baker Mascot)

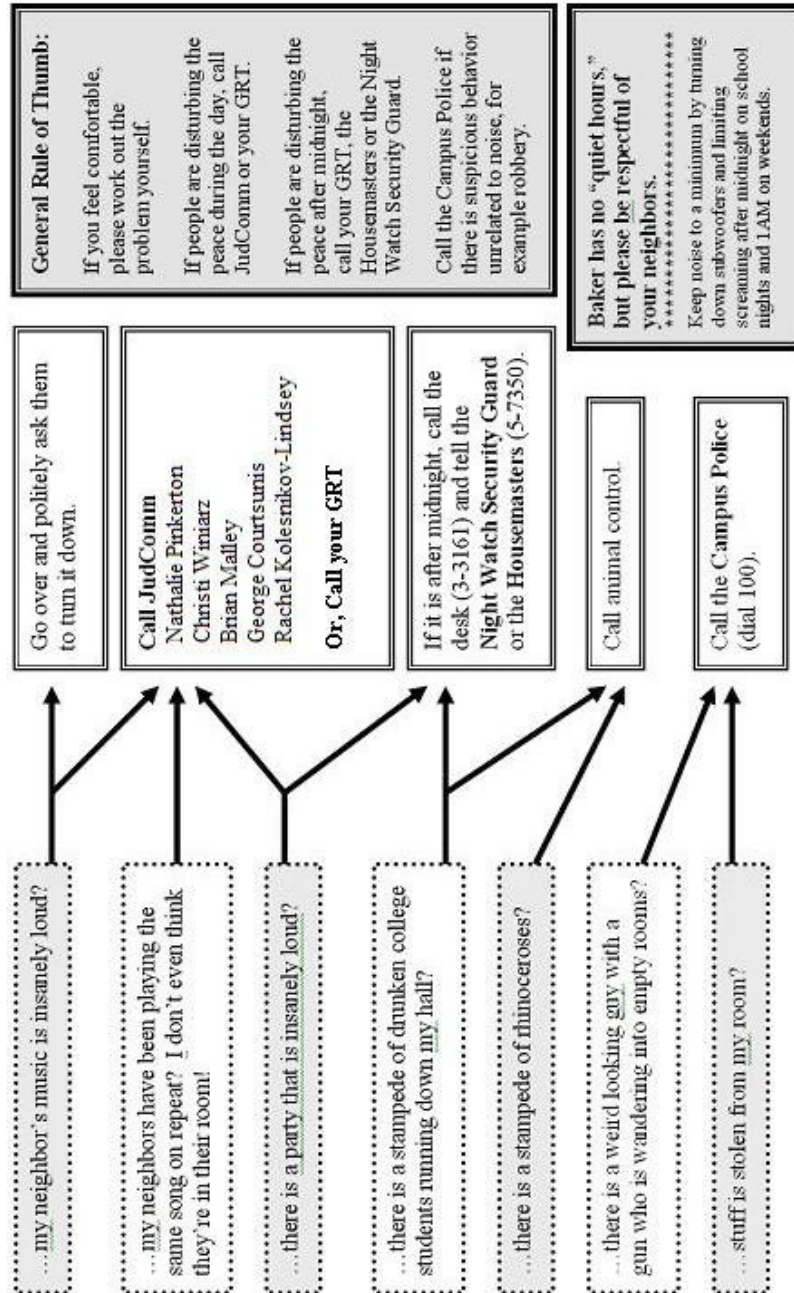
The final piece of advice:

This is Baker. Don't let it die.

*We've taken some creative liberties with the attributions. This is all just in good fun, so please don't be offended.

Baker JudComm presents

What do I do when...



*Remember, the GRTs and Housemasters are here to help you solve any problem.